

Learning/Teaching/Training Activities

During student mobilities we tested the activities developed for intellectual output 2. Besides, these meetings were great opportunities for Fit to Belong students to come together, make new friends, enjoy and produce.



Project Description

Project Title: Fit to Belong: Design and implementation of teaching and learning materials to mitigate loneliness in youth

Start Date: 01 September 2019

End Date: 31 August 2022

Duration: 36 months (3 years)

Aim: To reduce loneliness at school

Goals: To increase school belongingness. To improve adolescents' socio-emotional skills

Partners:

Turkey: Manisa Social Sciences High School (Coordinator)

Belgium: ATIT (Audio-visual and information technologies company)

England: University of Manchester

England University of Exeter

Serbia: OS Petar Lekovic (Primary School)

Poland: Technikum Informatyki Edukacji Innowacyjnej (Vocational high school)

Lithuania: Asociacija Tavo Europa (Youth centre)

Portugal: Associacao Novo Mundo (Youth centre)



FIT TO BELONG

The Fit to Belong project has received funding from the European Commission Erasmus+ Programme under grant agreement no 2019-1-TR01-KA201-076895.



Intellectual Output 1



In November 2020, we organised an online hackathon where academicians from the University of Manchester and the University of Exeter presented their research results and collected ideas from the students about combating loneliness at school.



Intellectual Output 2

Students and teachers co-designed 25 school activities to increase school belongingness and to improve students' socio-emotional skills. Each activity was tested twice to understand how helpful they would be in reducing loneliness at school.



Intellectual Output 3

Students designed a belongingness app with the help of our IT company partner. The app aims to strengthen the relationships and communication within the school community by making it easier for students to find new friends in a safe environment and to organise activities together.

